AWS re:Invent

NOV. 29 – DEC. 3, 2021 | LAS VEGAS, NV

NFX203

How Netflix operates mission-critical data stores on AWS

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Data stores at Netflix

Agenda

Introduction

High-level architecture

Workload characterization

Observability

A day in the life of EVCache

Incidents and takeaways

EVCache

- Distributed, sharded, replicated key-value store
- Based on Memcached
- Tunable in-Region and global replication
- Resilient to failures
- Topology aware
- Linearly scalable
- Seamless deployments

EVCache

Two variants of Memcached

- In-memory
- NVMe storage*

* https://netflixtechblog.com/application-data-caching-using-ssds-5bf25df851ef

EVCache footprint at Netflix

3 Regions
4 engineers
~160 clusters
~18,000 servers
~15,000,000 replications/sec
~350,000,000 ops/sec
~1,400,000,000,000 items
~14,000,000,000,000,000 bytes

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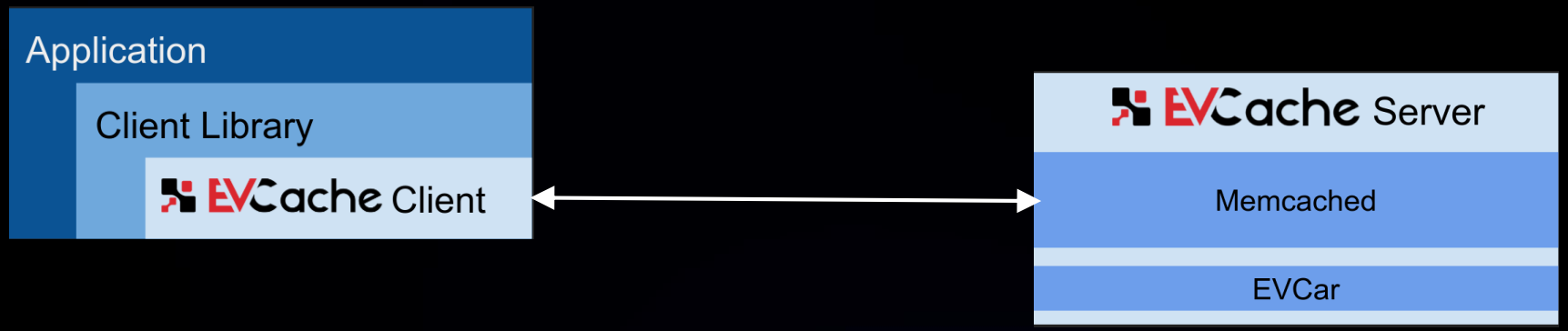
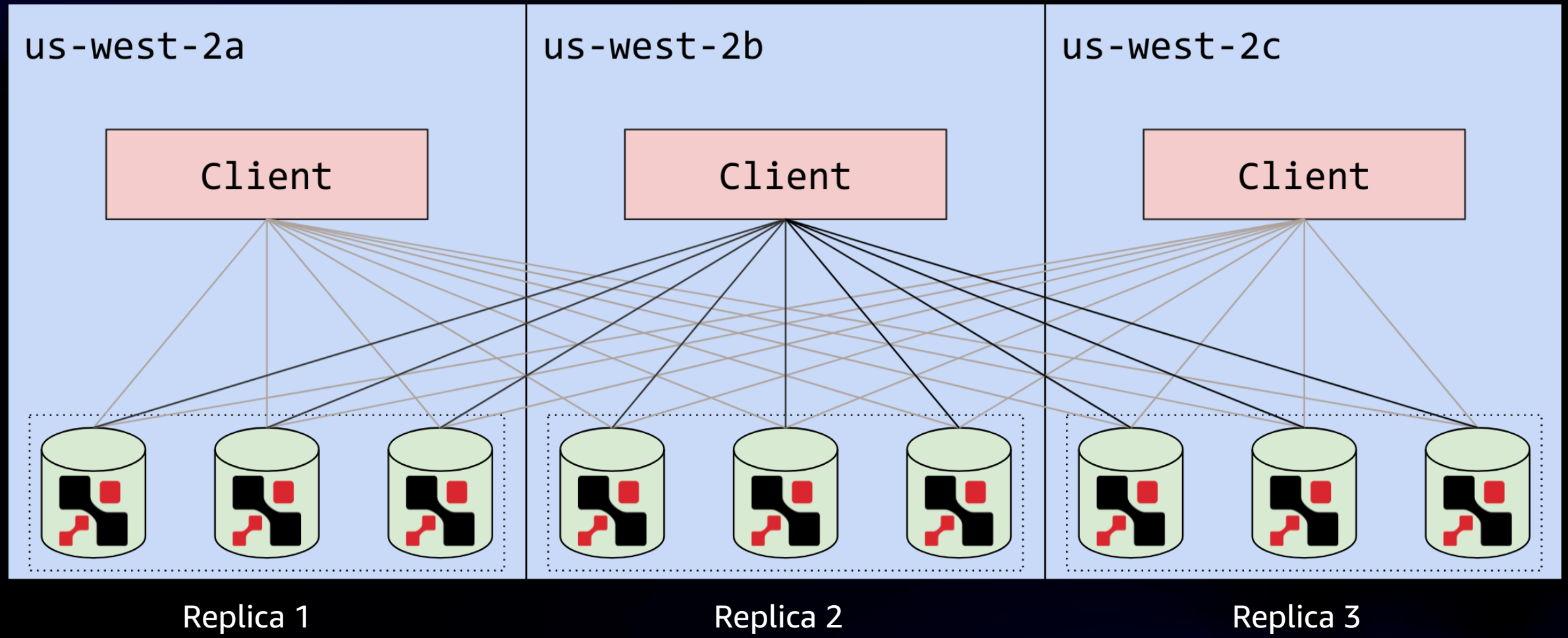
High-level architecture



High-level architecture



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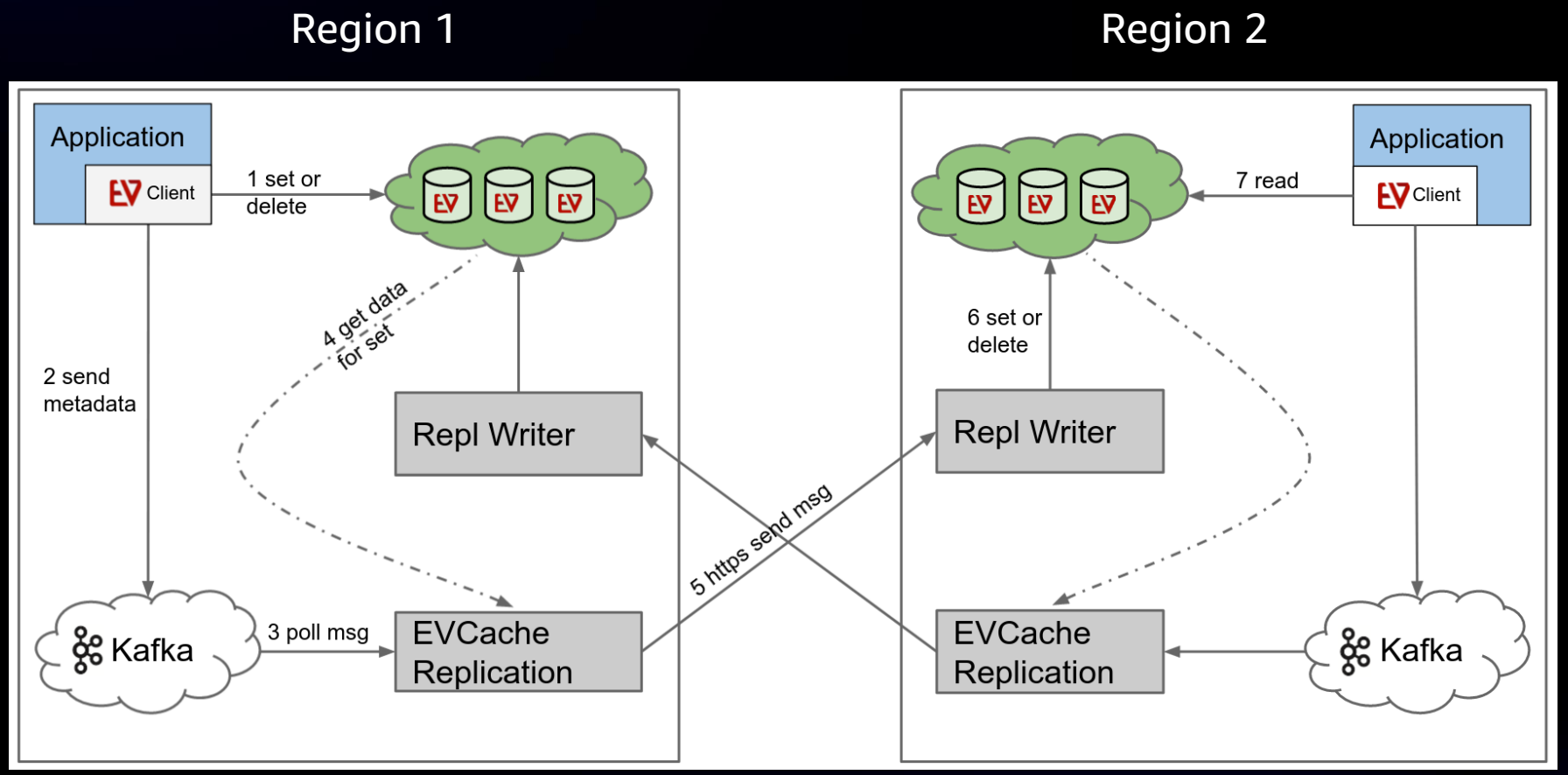
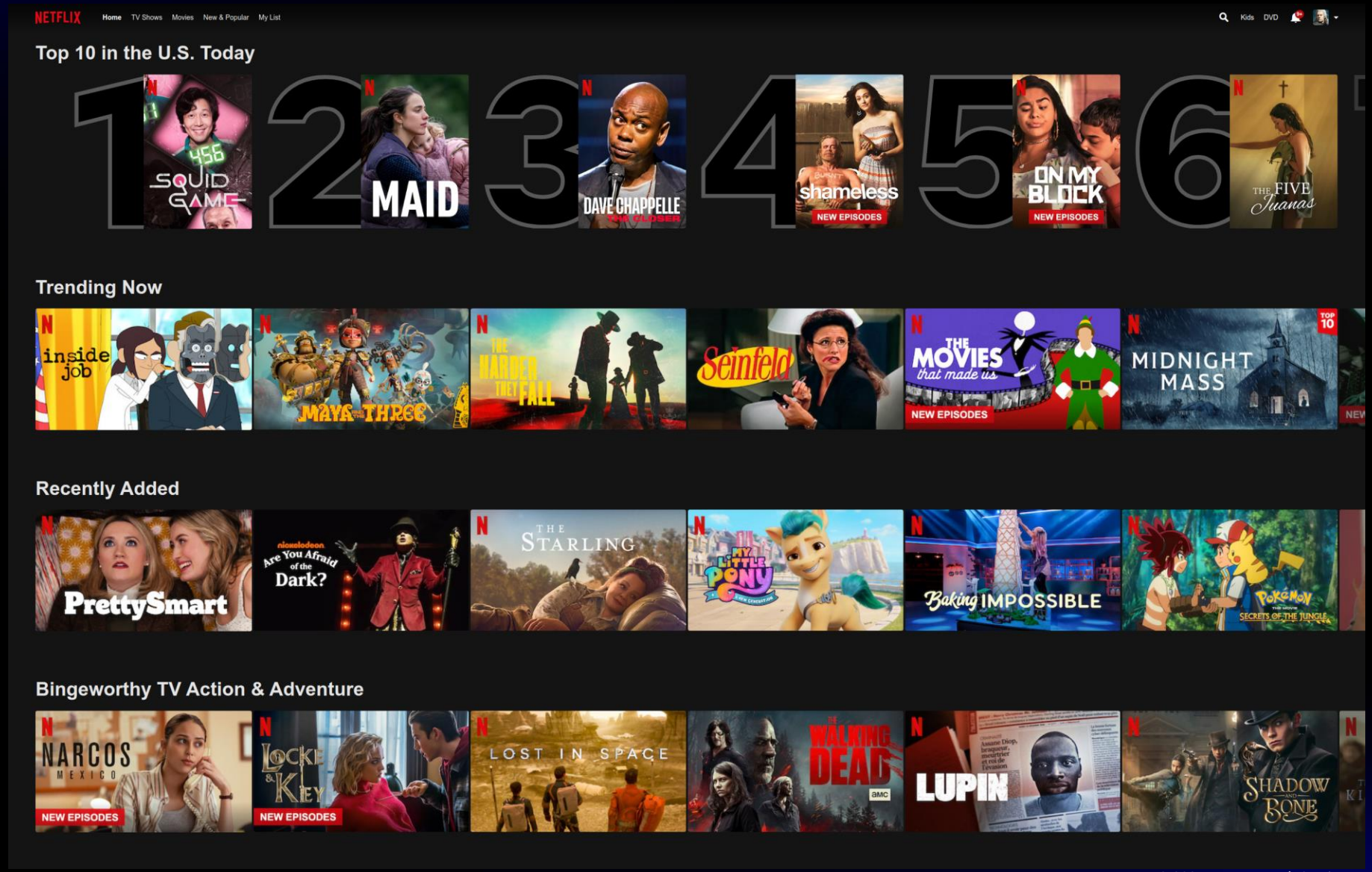
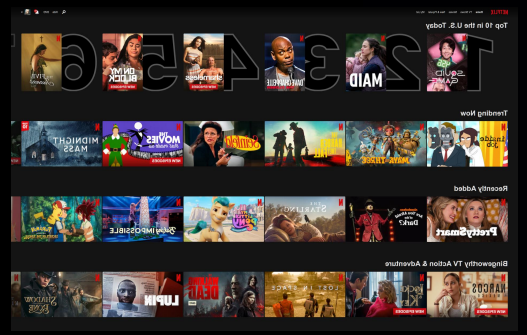
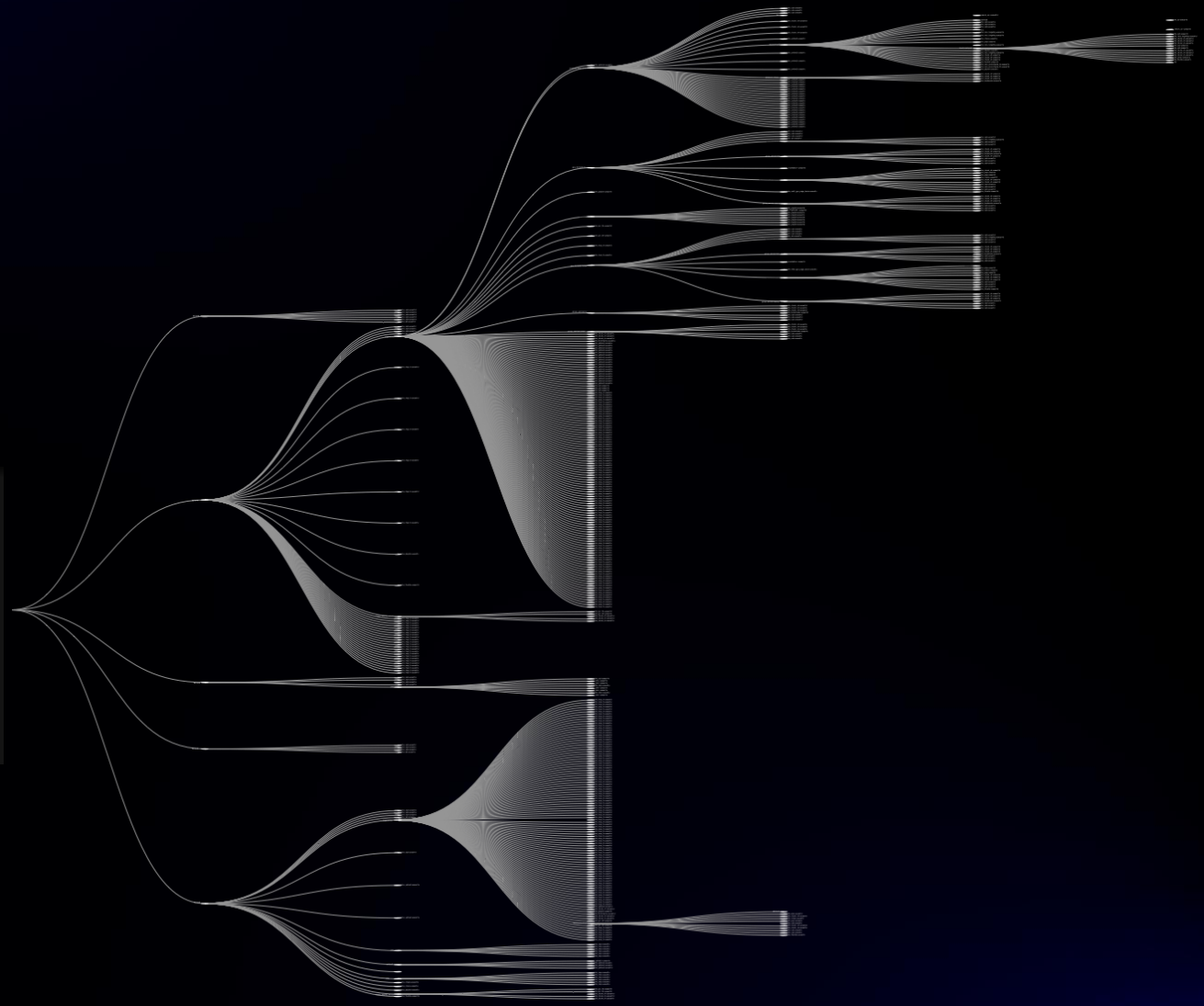


Netflix home page



Request breakdown





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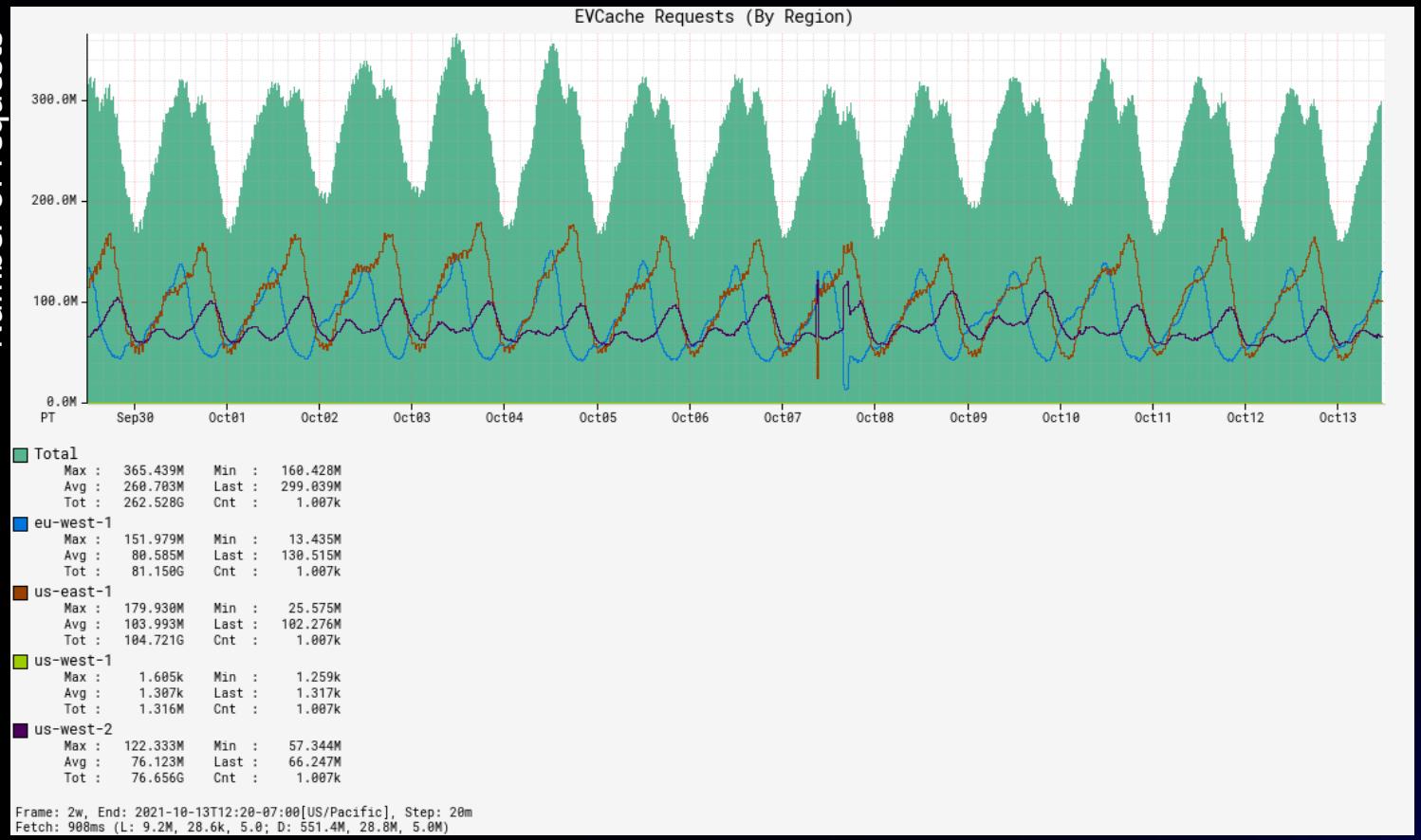
Memcached workload characteristics at Netflix

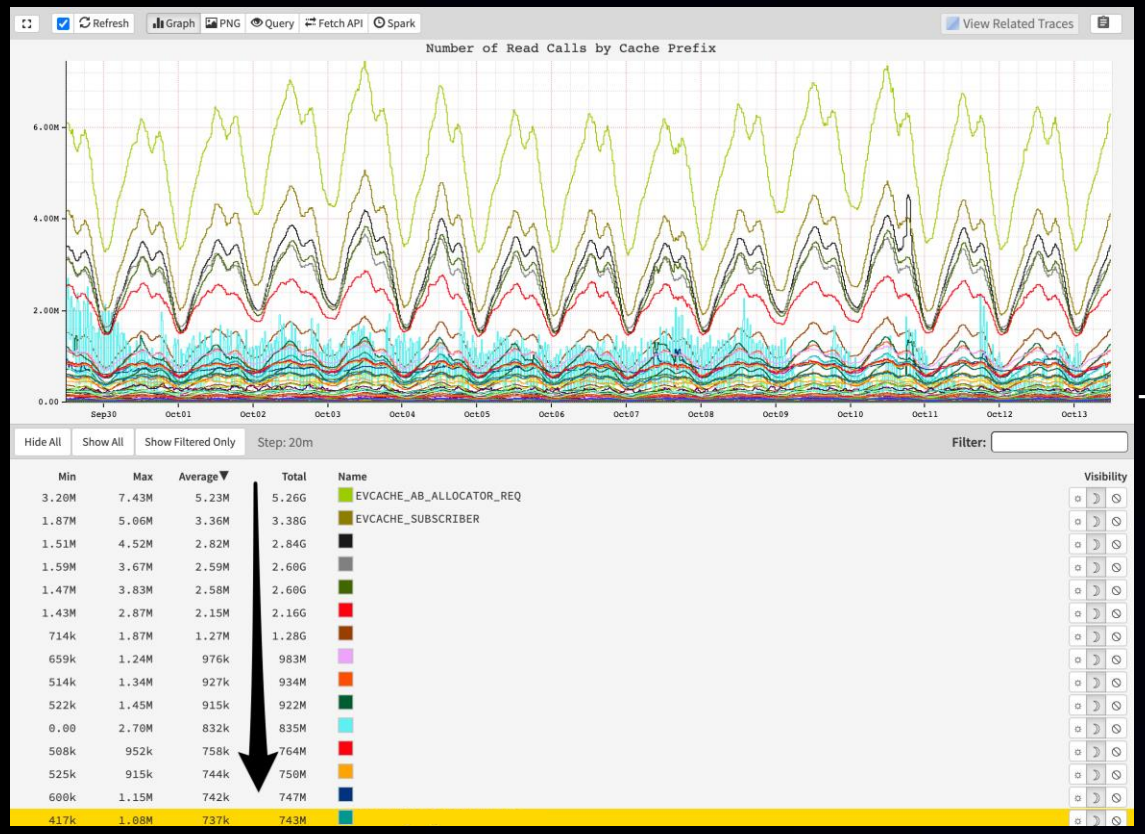
We have 100s of clusters operating in production, out of which 45% are SSD based and the other 55% use RAM-based Memcached only



Memcached workload characteristics at Netflix

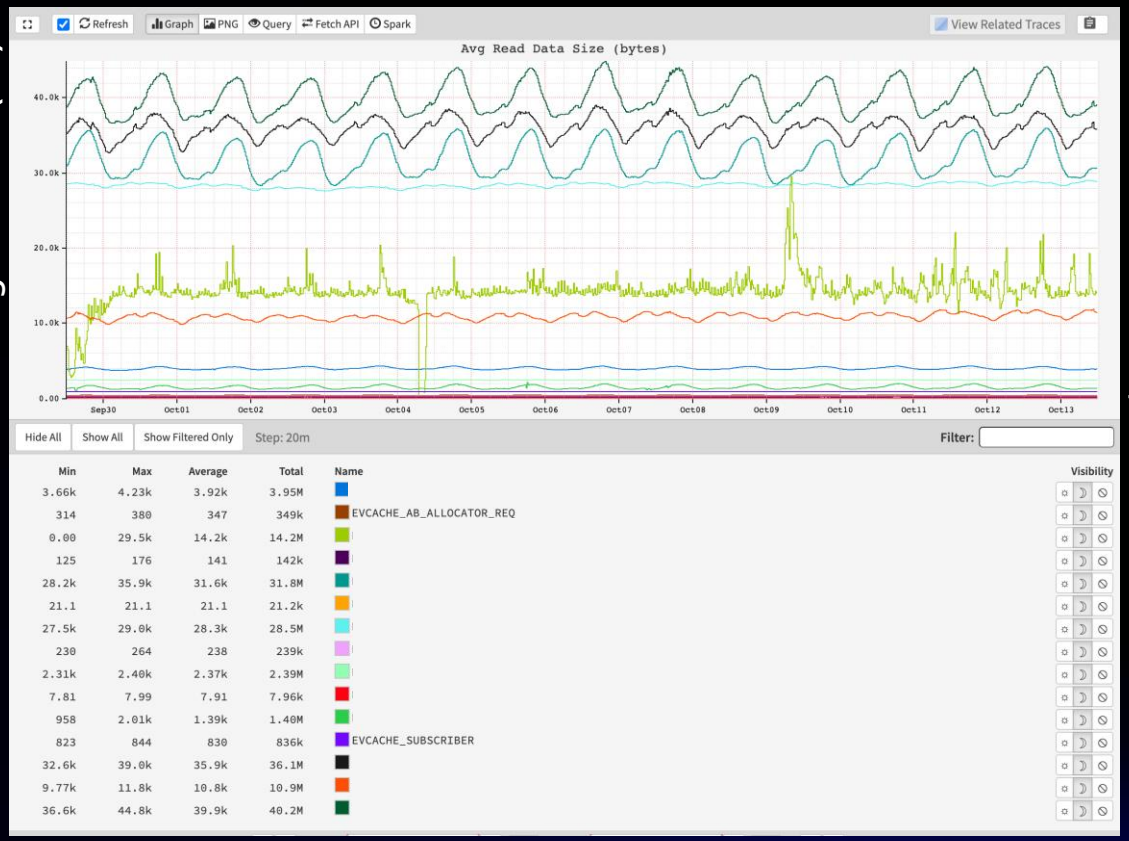
Clusters with high RPS and their average payload sizes

Number of read calls



Time

Avg read size (KB)

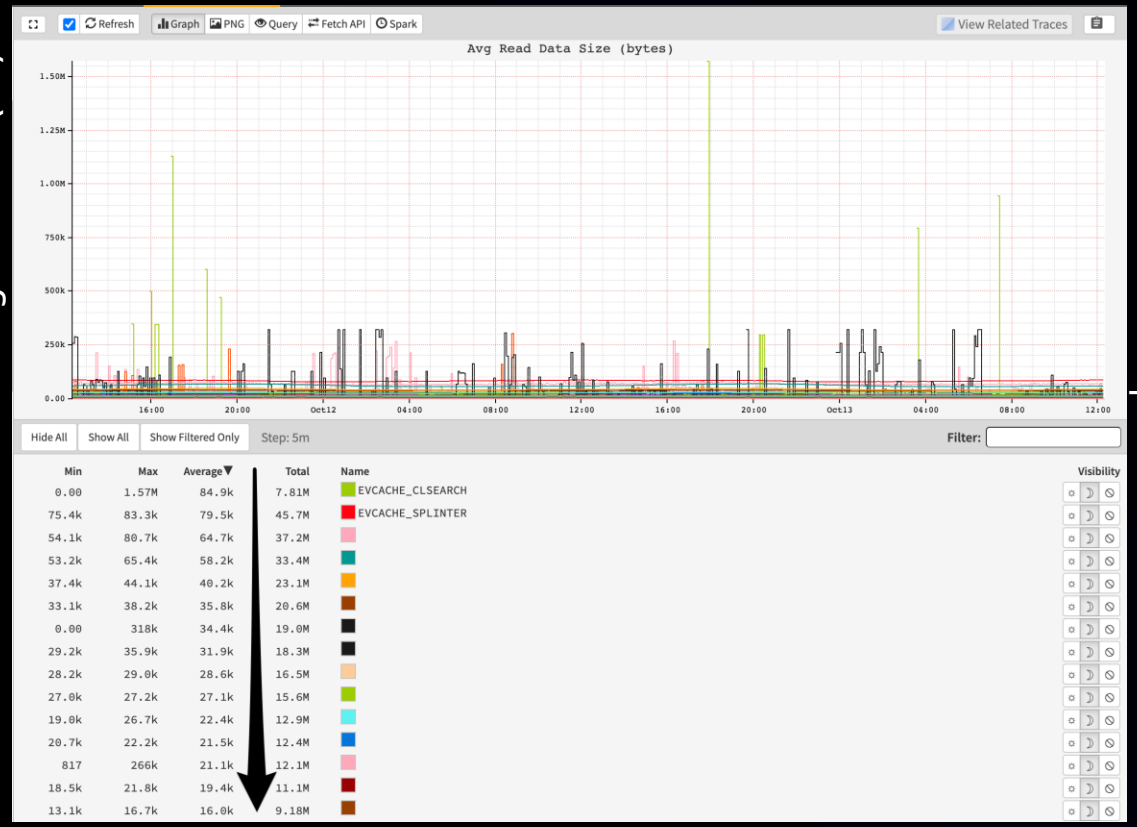


Time

Memcached workload characteristics at Netflix

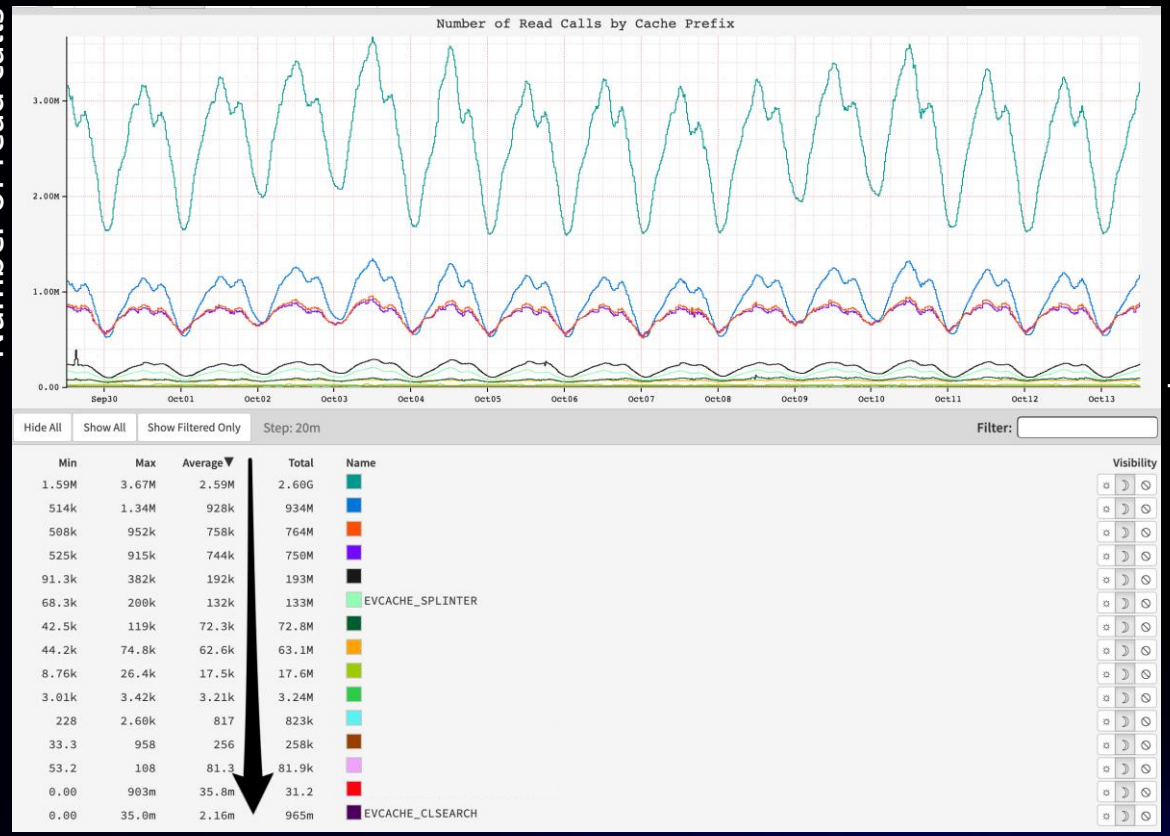
Clusters with large payload sizes and their RPS

Avg read size (KB)



Time

Number of read calls



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Agenda

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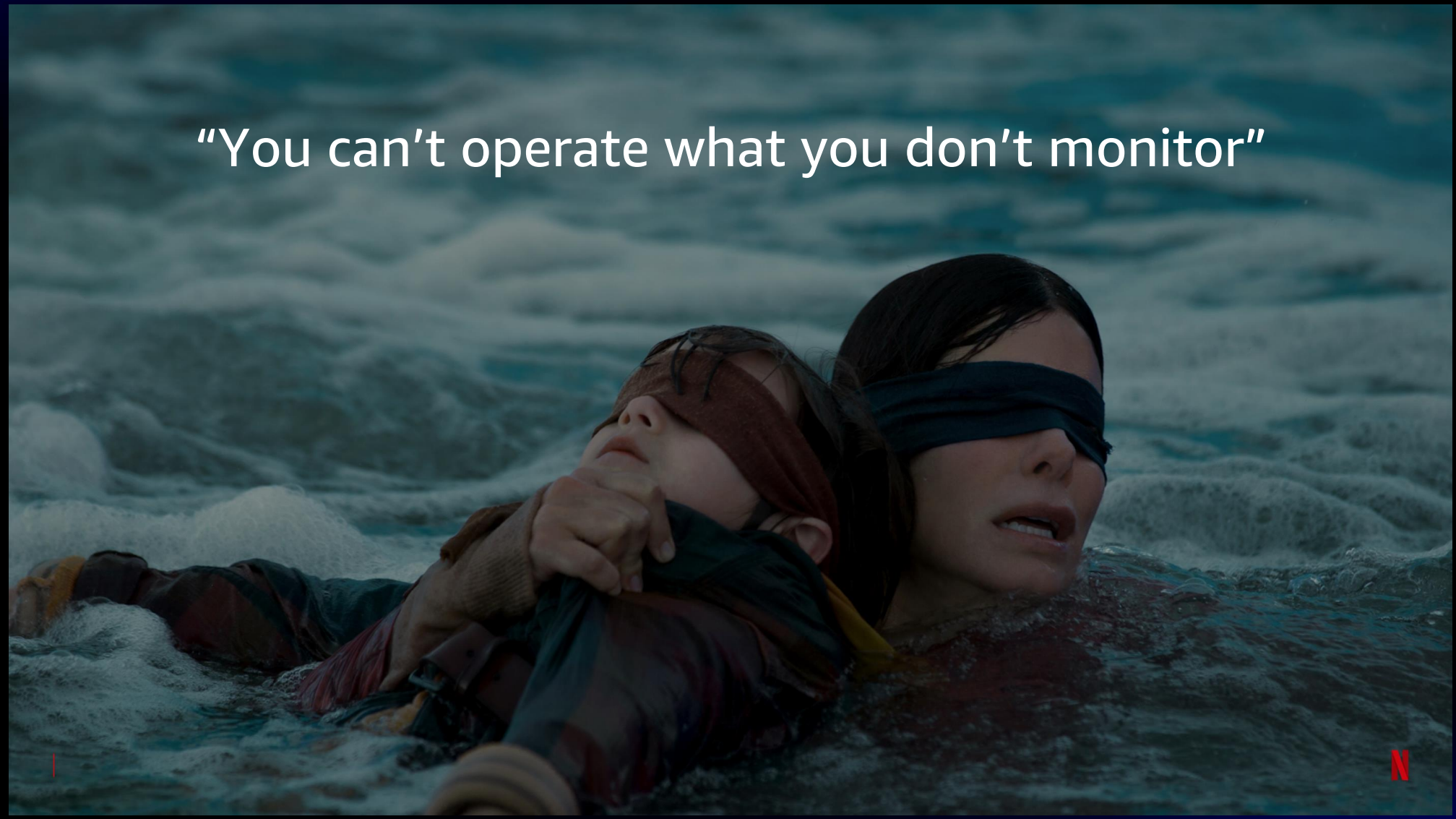
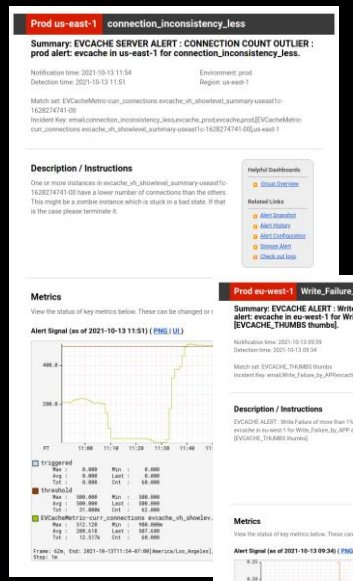


Observability

Client dashboard

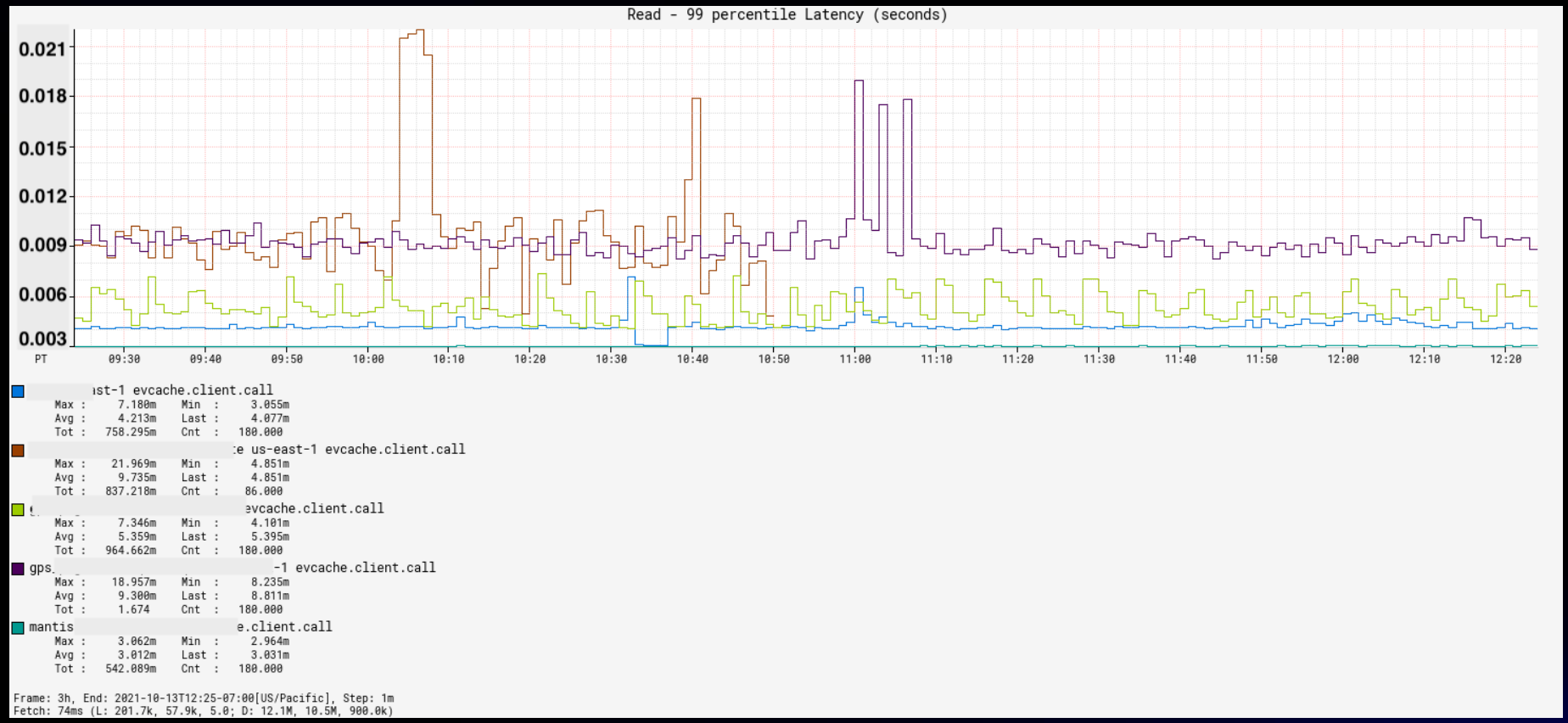
Server dashboard



Alerts

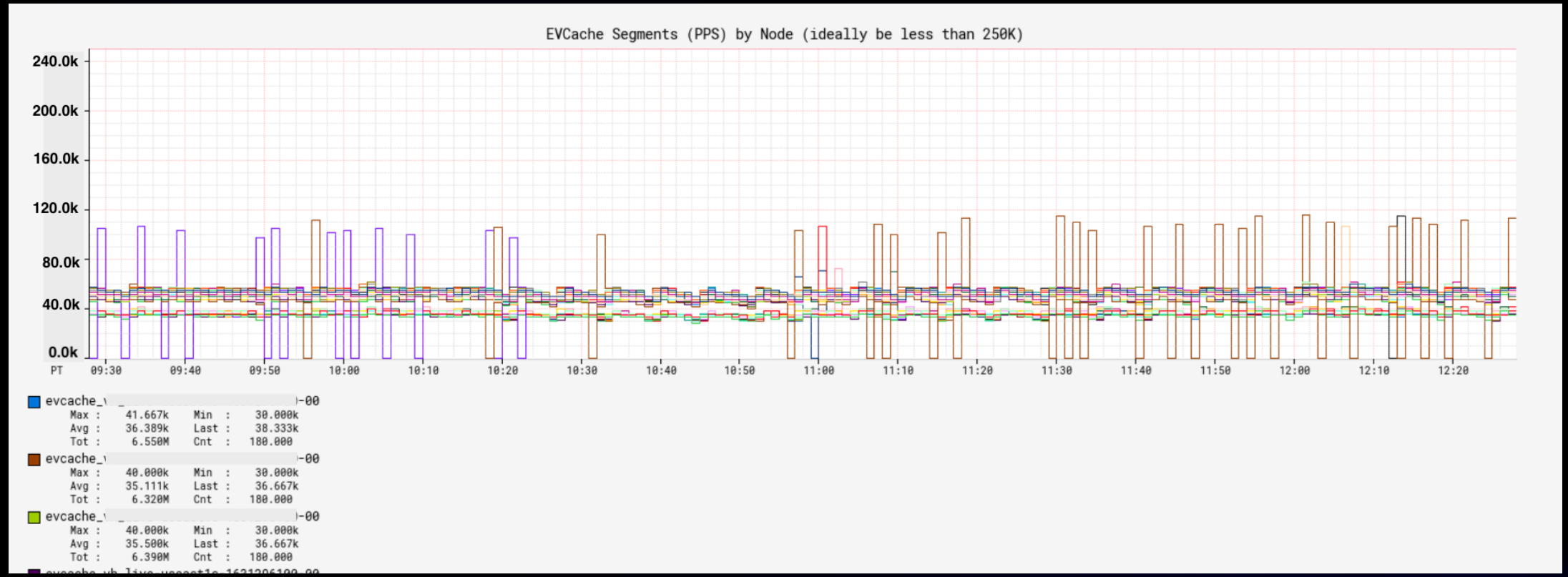
Observability

Read latency of clients



Observability

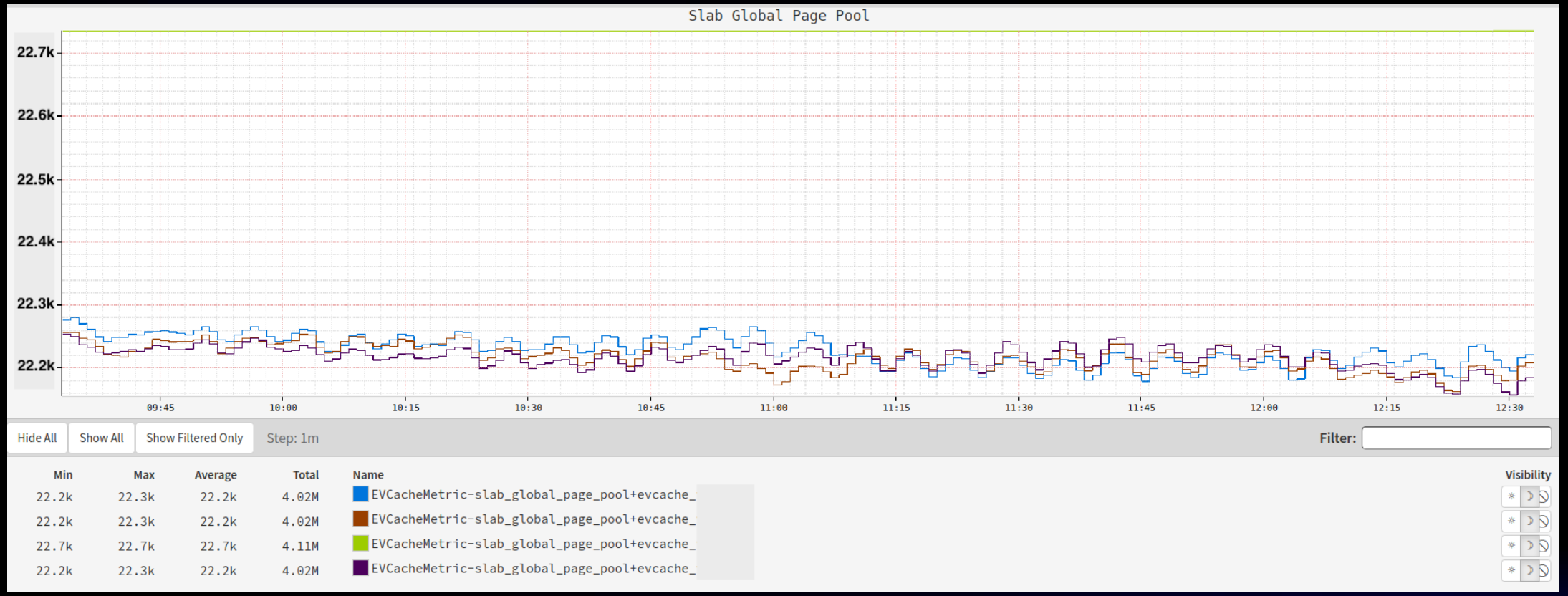
Server network usage



Observability

Memcached page pools

Number of pages in the global pool



Time

How do we provision the caching servers

3 dimensions to monitor

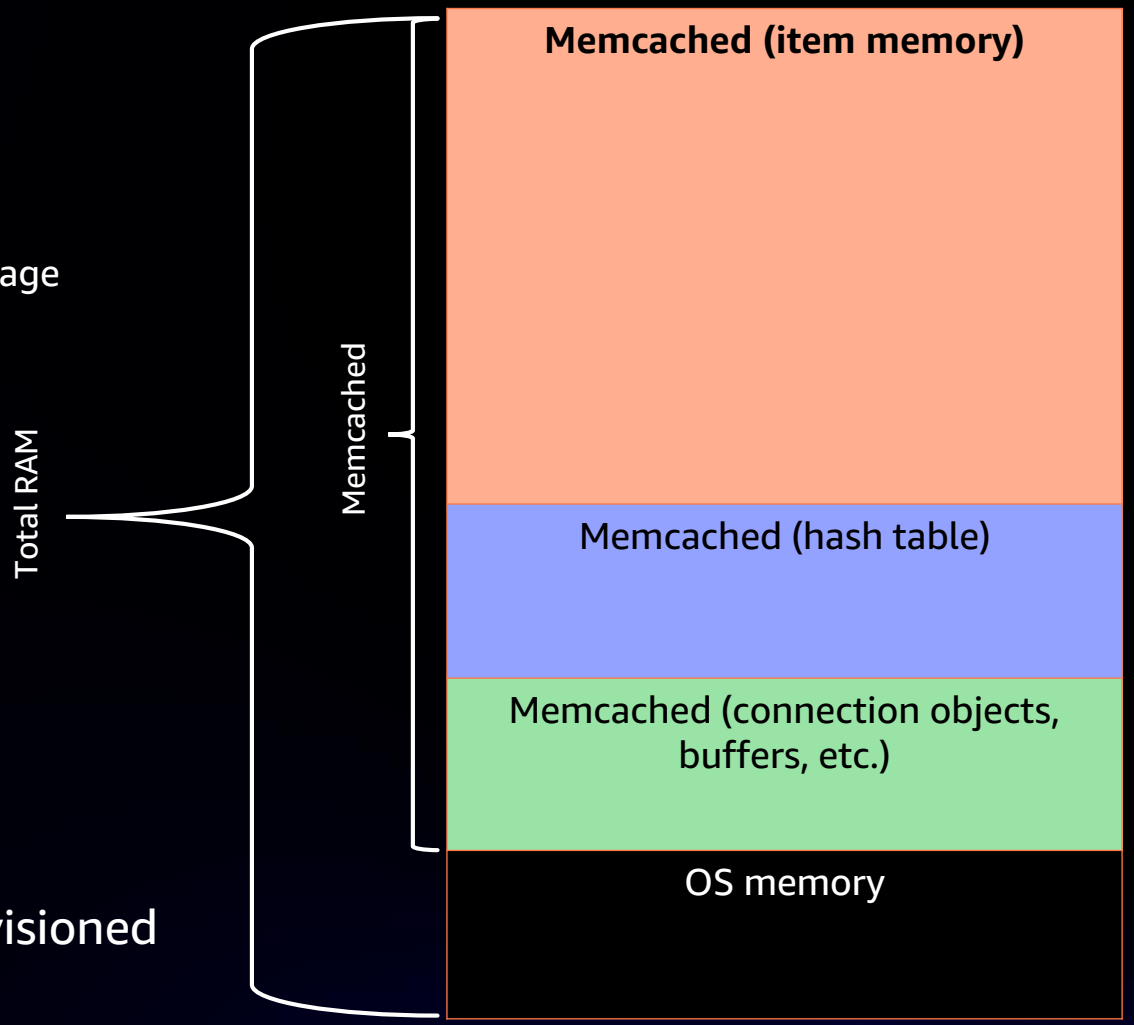
- Compute
- Network
- Memory

How do we provision the caching servers

Let's pick an example and see how we provision memory for Memcached

```
/usr/bin/memcached  -m 27045 -o hashpower=27 <...>
```

- The above instance can hold up to 2^{27} items = 128 million items with average item size of 220 bytes
- Total memory used by Memcached
- Overcommit ratio is disabled



General rule of the thumb = aim for 90% memory provisioned for Memcached

Agenda

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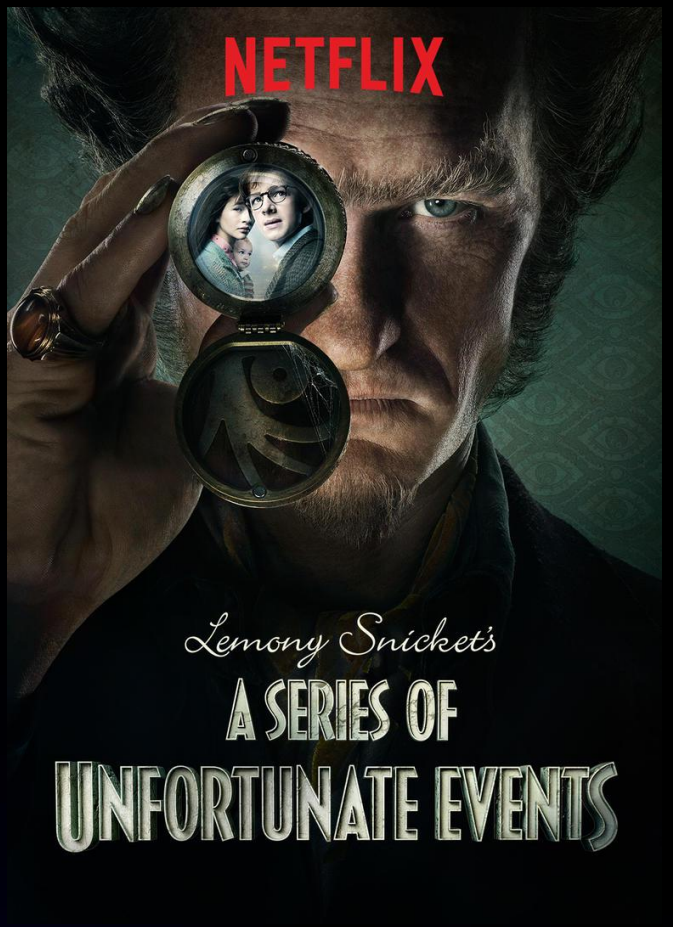
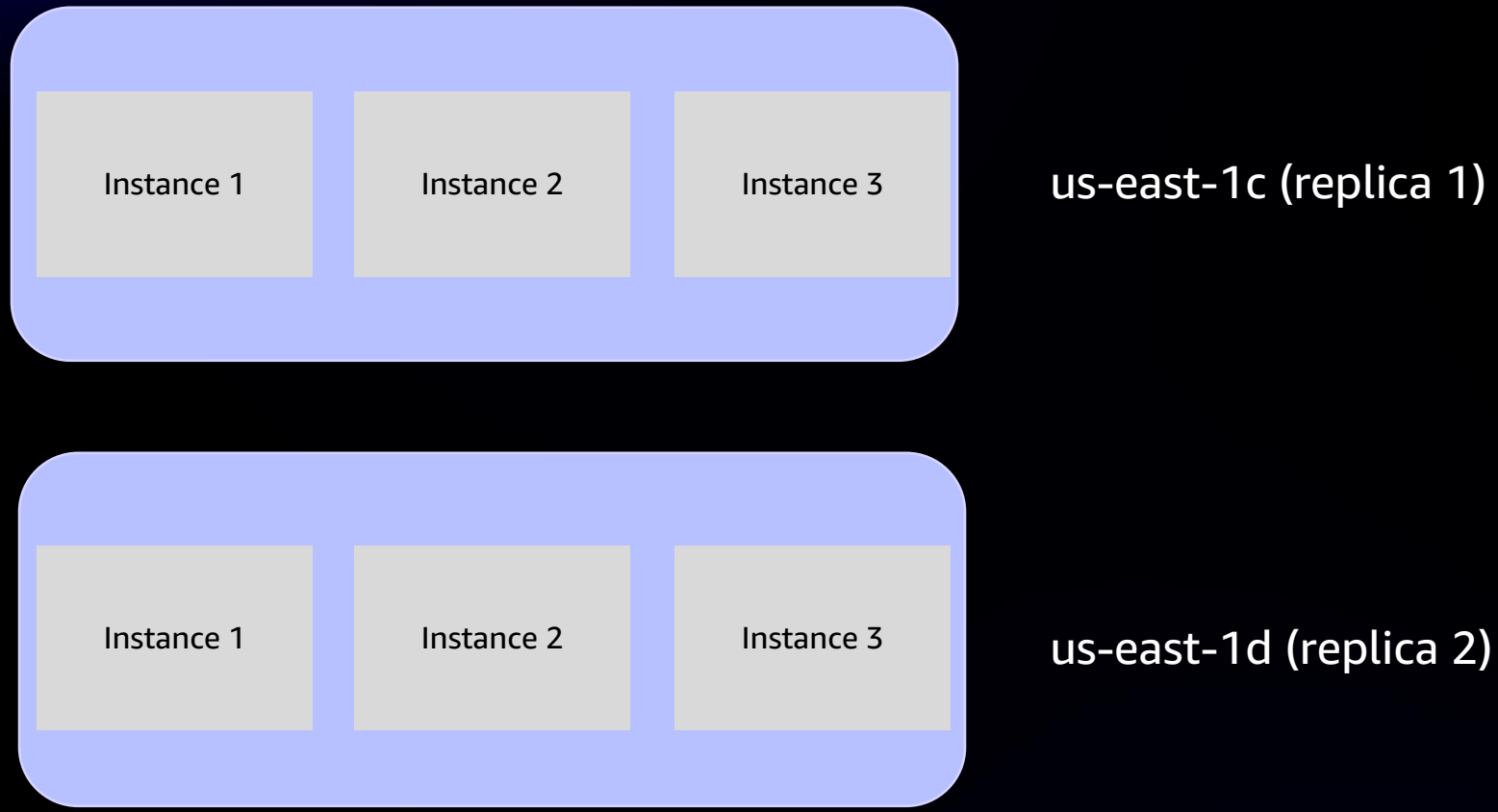
A day in the life of EVCache

- Instance crashes/disappears, AWS health check
- Memcached gets terminated
- Disks go bad
- Data get wiped out

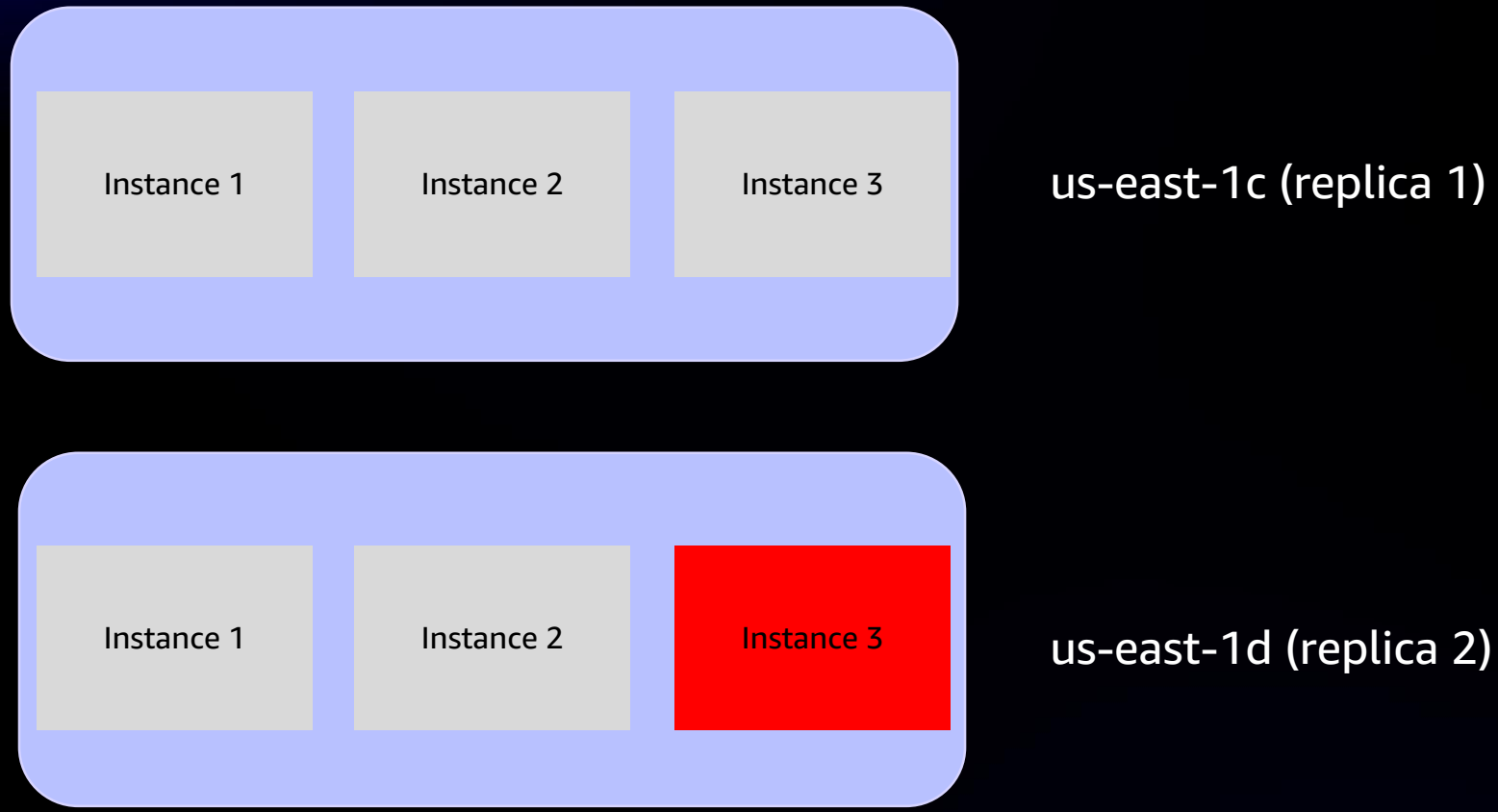
“Instance warmer refills data”



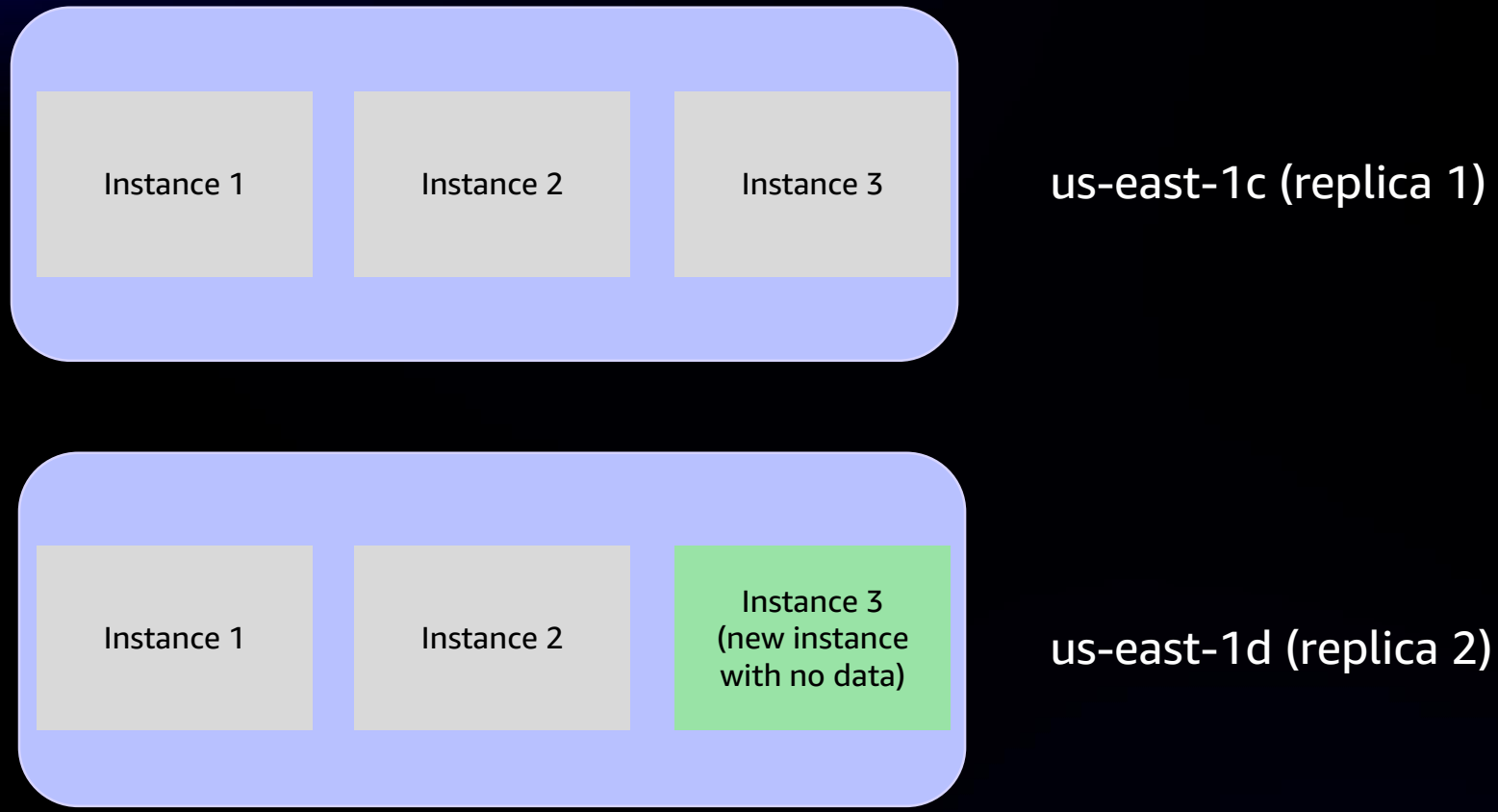
Instance warming



Instance warming

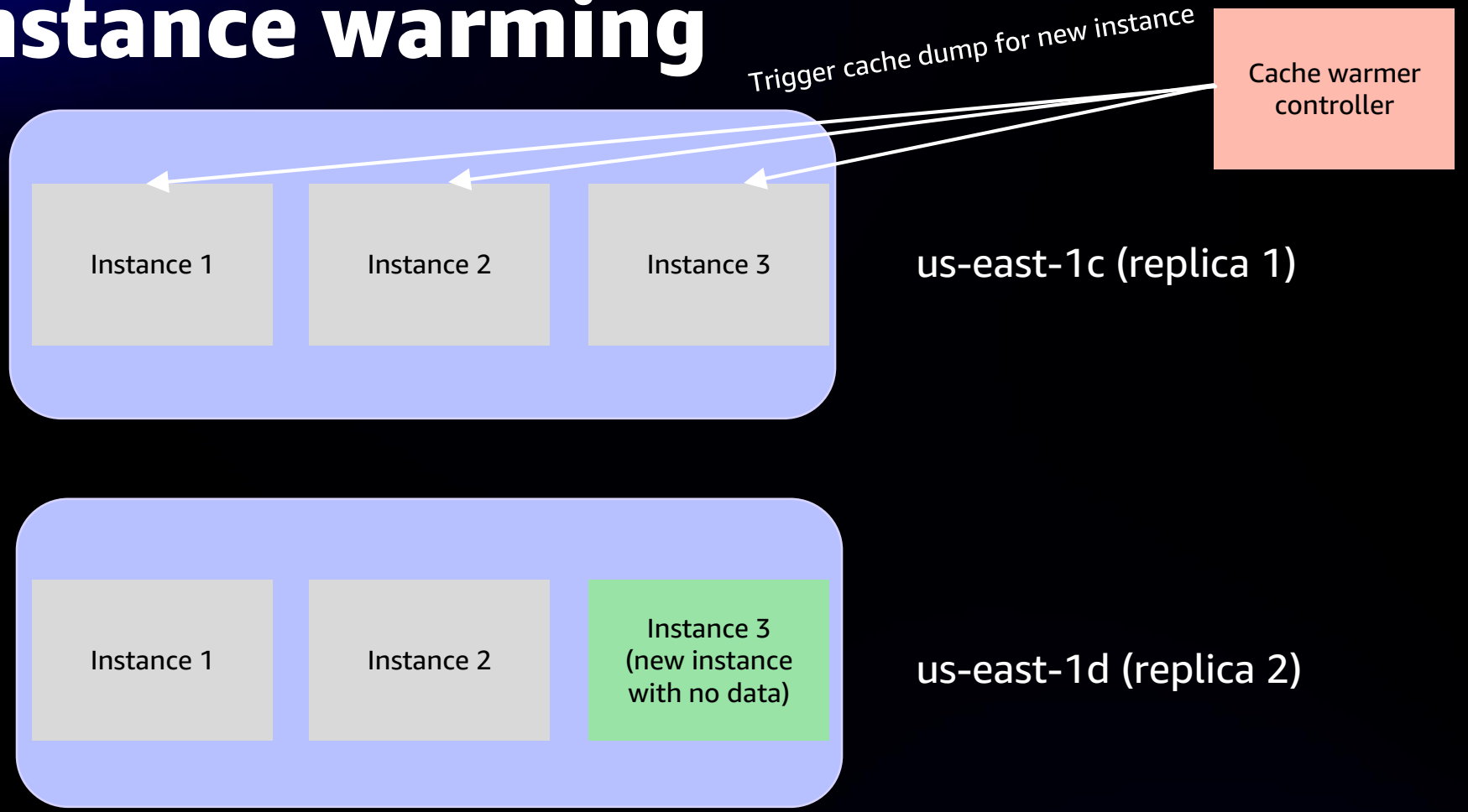


Instance warming



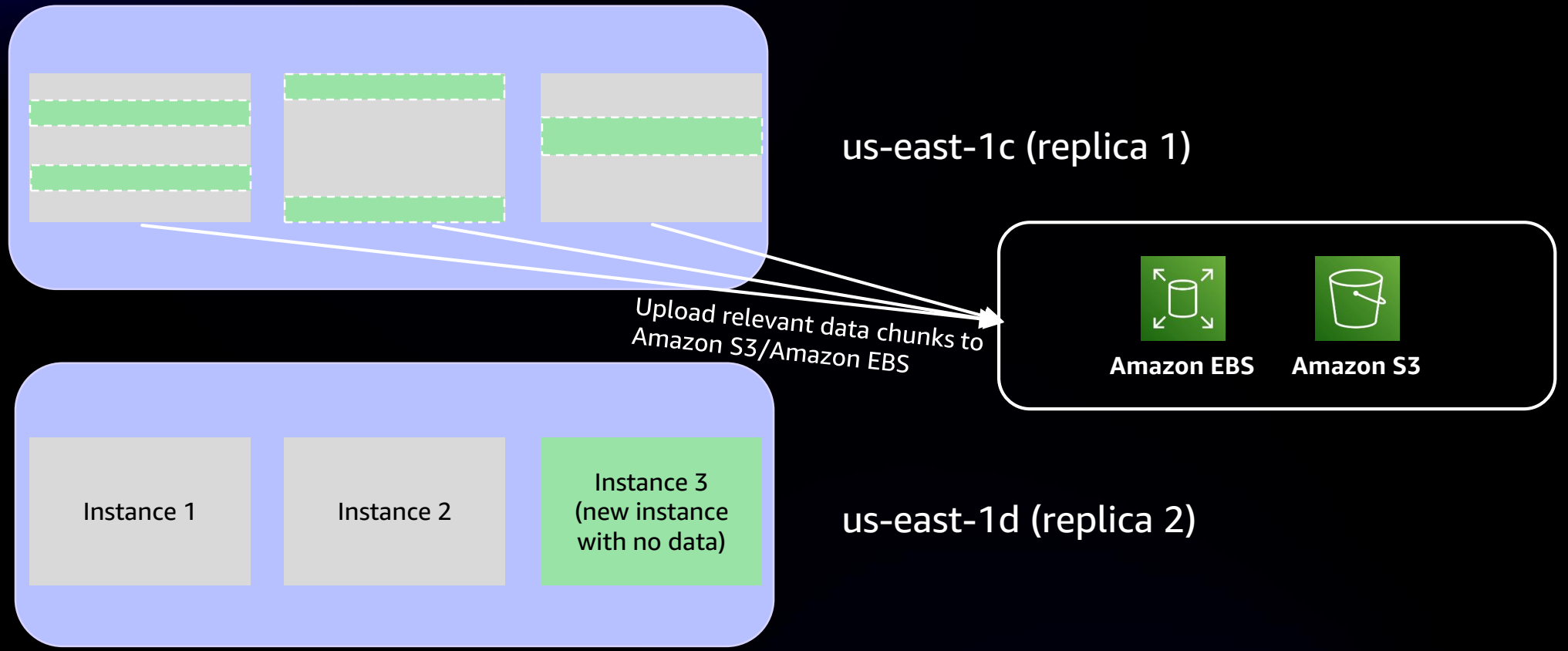
New instance coming up in replica 2

Instance warming



Cache warmer controller triggers cache dump for the new instance based on the new IP address

Instance warming



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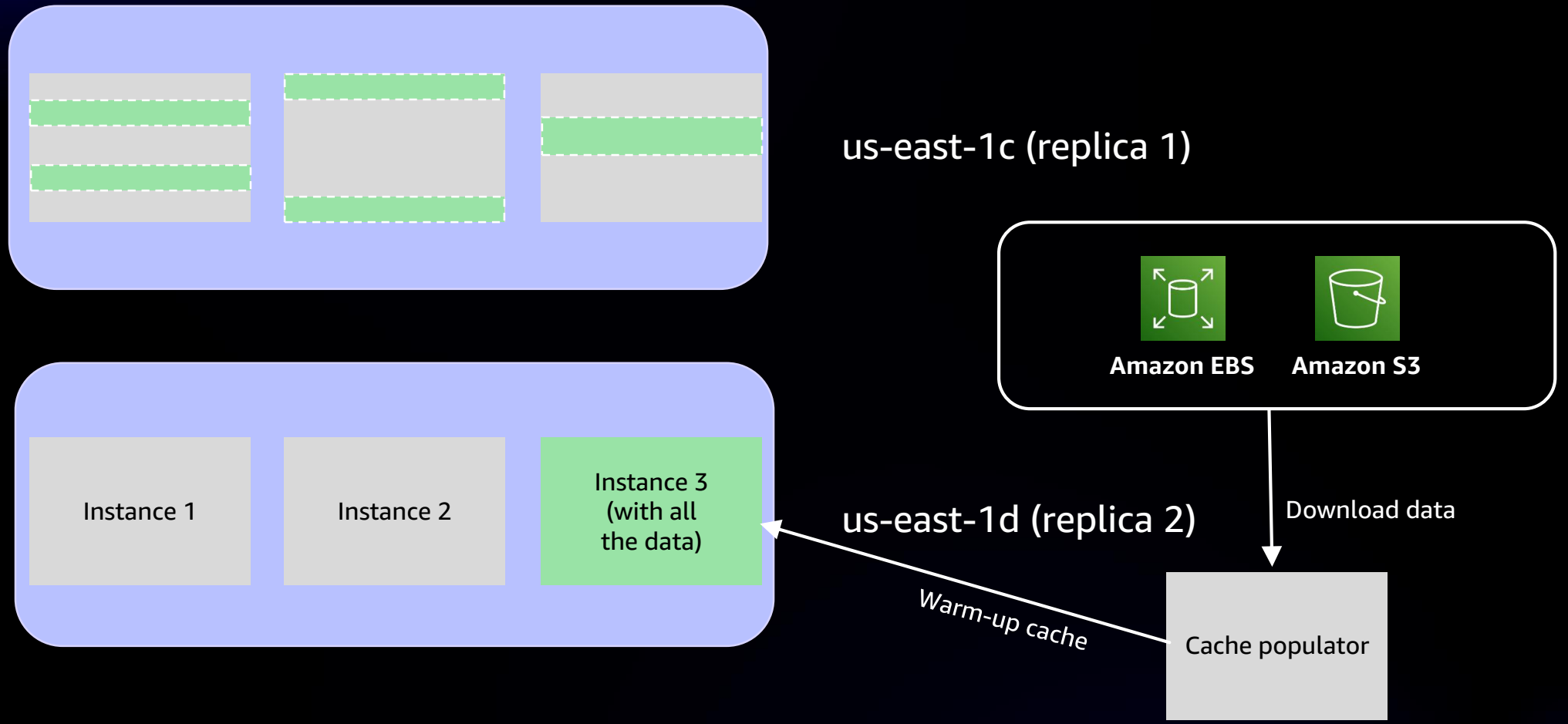


Cache populator downloads the data from Amazon EBS/ Amazon S3 and writes to the destination IP(s)

A day in the life of EVCache

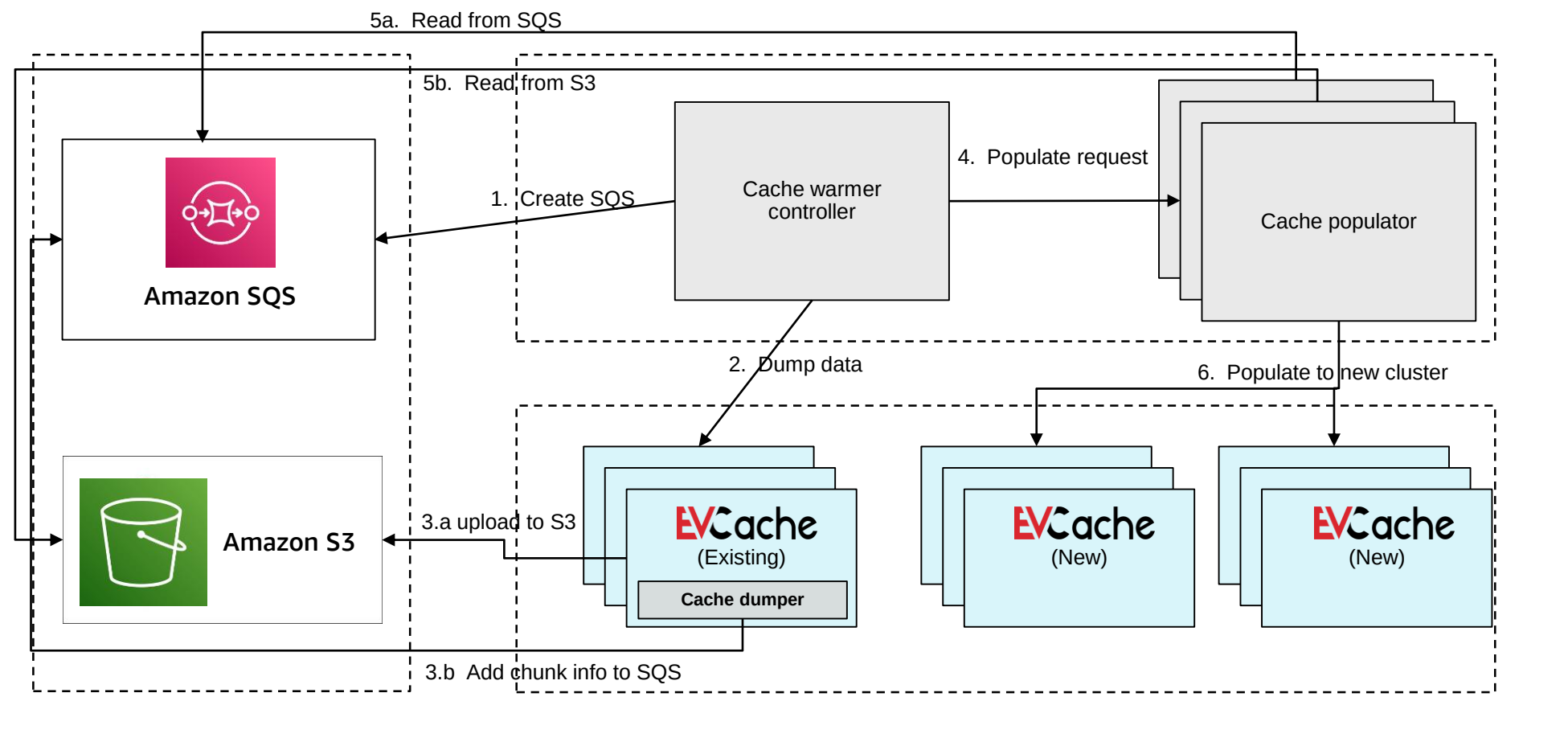
- Workload changes, scale out
- Data set sizes increase from TBs to PBs

"Cache warmer to move data, faster with Amazon EBS Multi-Attach"

Scaling up fast

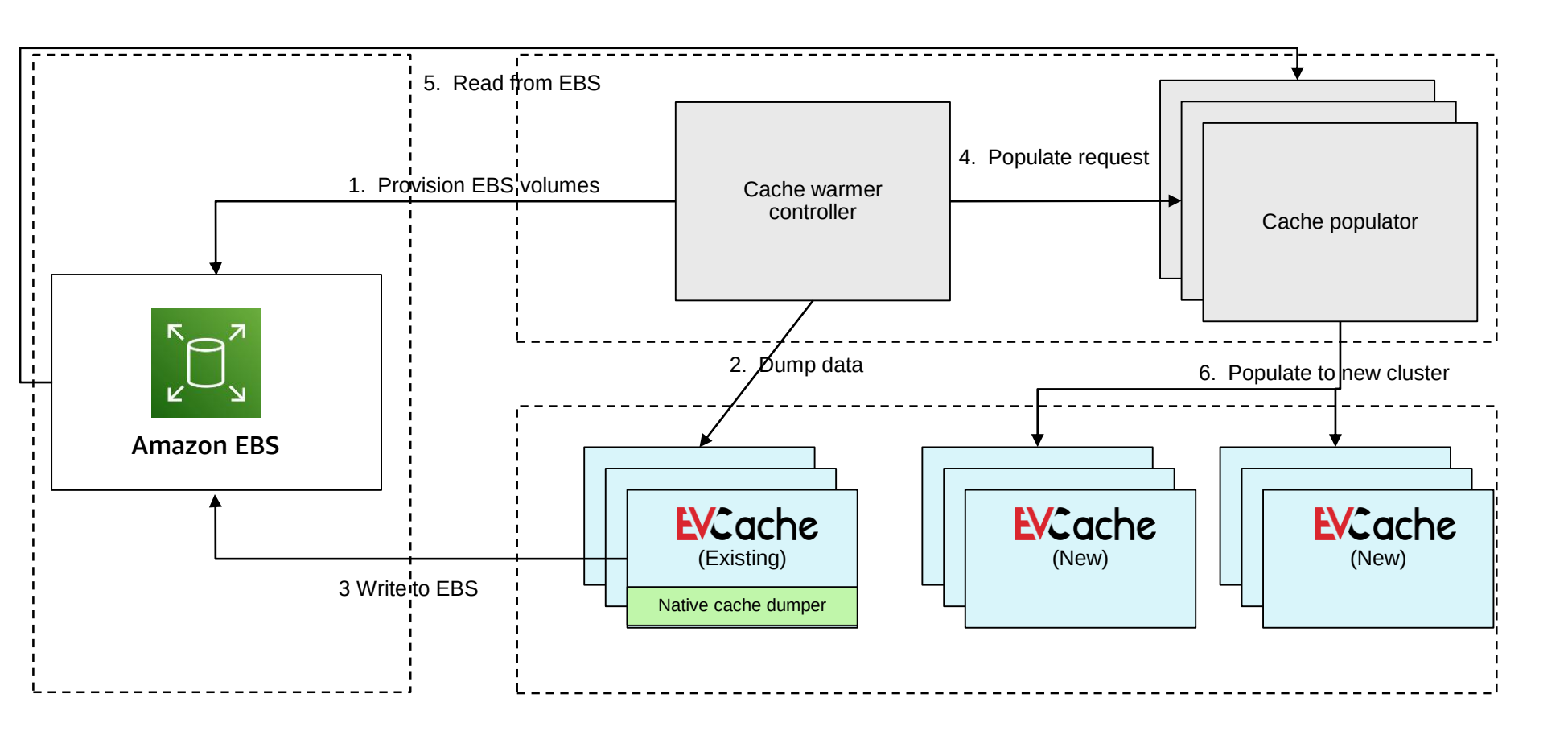
- New deployments are quite common
  - Increase/decrease capacity
  - Memcached upgrade (fixes/new features)
  - Base Amazon Machine Image (AMI) upgrades
  - Instance type changes
- New deployments cannot take read traffic right away
  - Wait until item TTL duration
  - TTL can range from a few hours to a few weeks

Scaling out fast



More context: https://netflixtechblog.com/cache-warming-agility-for-a-stateful-service-2d3b1da82642

Scaling up fast(er)



More context: https://netflixtechblog.medium.com/cache-warming-leveraging-ebs-for-moving-petabytes-of-data-adcf7a4a78c3

aws

A day in the life of EVCache

Data corruptions by apps

“Snapshots and restores”

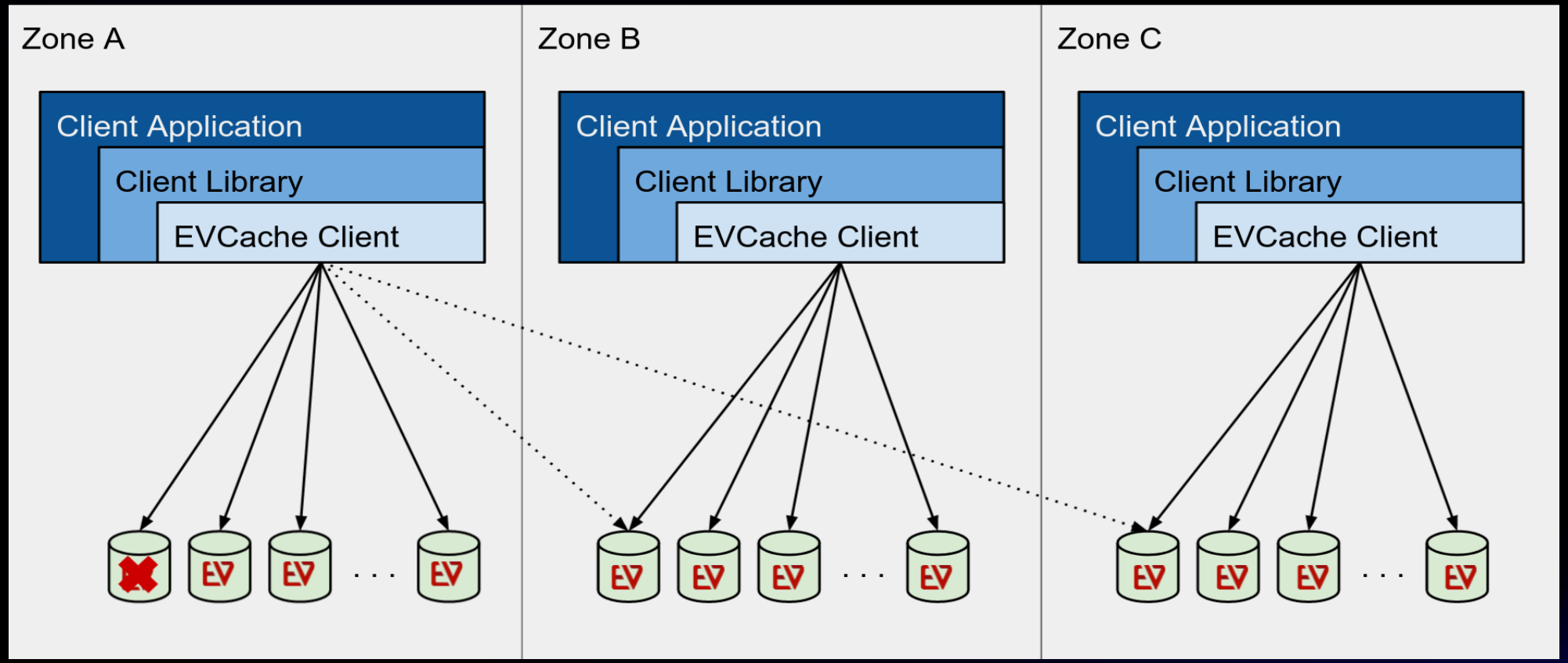
A day in the life of EVCache

- Data center/Availability Zone outages
- Co-related network failures
- Region failures

"Serve traffic from another Availability Zone or failover to another Region"

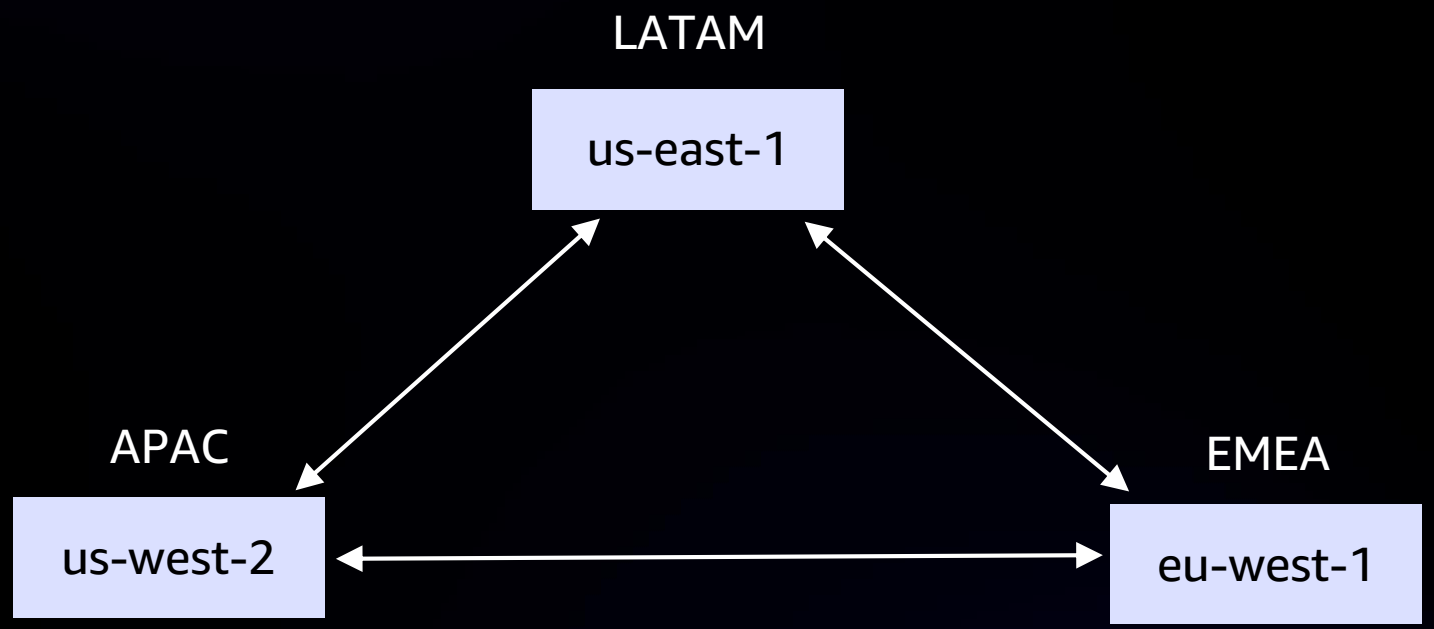
A day in the life of EVCache

Serving traffic from another data center/Availability Zone



A day in the life of EVCache

Serving traffic from another Region



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P95 latency issues

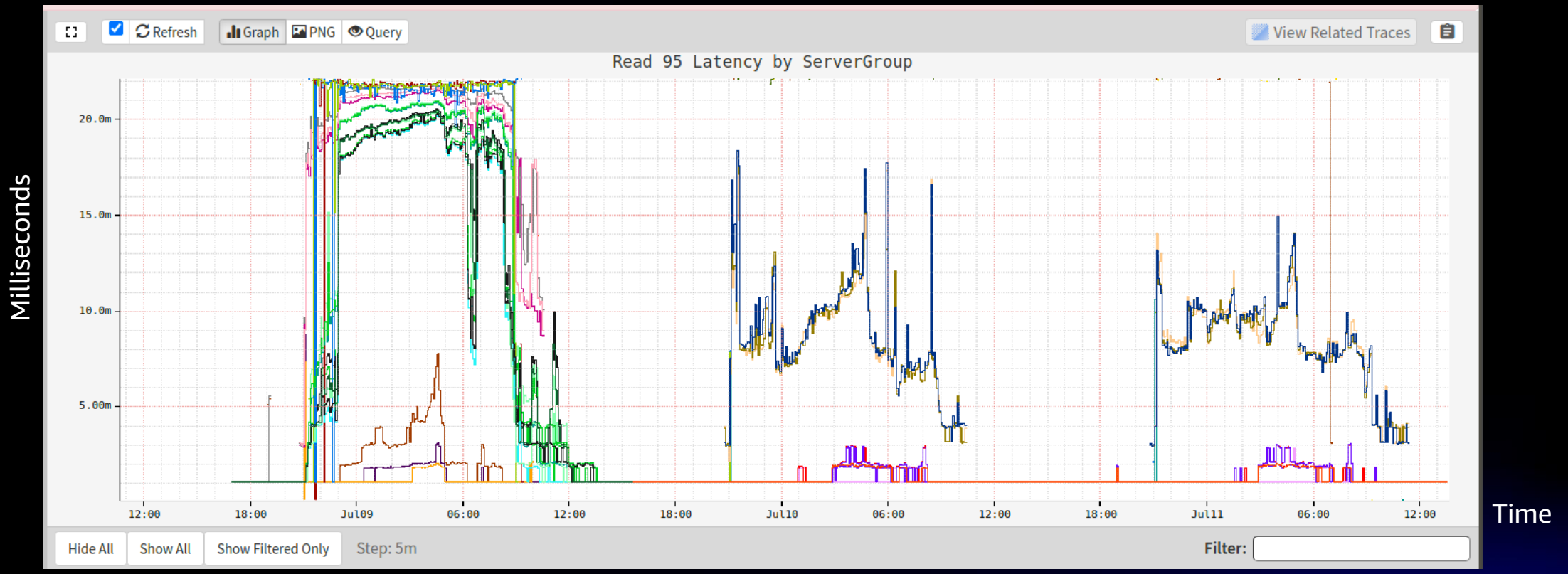
Heterogeneous client environments

Memory issues

- Application memory leaks
- Incorrect budgeting of resources
- Memory fragmentation

Triaging P95 latencies

- SLA with P95 <= ~5 ms*
- Disk latencies can come into play



* For this specific use case

Triaging P95 latencies

- Is online traffic contending with any offline traffic?
- Is the workload spiky?
- eBPF tools – biolatency, biosnoop, etc.

Heterogenous client environments

- Unable to connect from Mesos agents due to port exhaustion
- Standard tools/metrics don’t help

Identify network namespaces

```
$ ip netns list
720 (id: 6)
16190 (id: 0)
```

Heterogenous client environments

Locate the cgroup and the container

```
$ systemctl status `pidof java`
daemontools.service - Daemontools service supervision
   Loaded: loaded (/lib/systemd/system/daemontools.service; enabled; vendor preset: enabled)
   Active: active (running) since Mon 2021-04-12 01:33:36 UTC; 4 weeks 1 days ago
 Main PID: 3771 (svscanboot)
    Tasks: 1365
   CGroup: /system.slice/daemontools.service
           ├─ 720 /apps/mesos-1.7.2/libexec/mesos/mesos-containerizer launch
```

Heterogenous client environments

- Then we grouped connections by a server IP and observed the connection build-up

```
$ sudo ss -N 720 | grep "<server.ip.address.100>" | awk '{print $5}' | cut -d ':' -f 2  | wc -l
1020
```

- Clients were reconnecting and leaving old connections in the CLOSE_WAIT state
- Aggressive connection cleanup without leaving JVM to close them

Triaging memory issues

```
[Thu Oct 28 05:28:26 2021] nvme nvme2: pci function 0000:00:1e.0
[Thu Oct 28 05:28:26 2021] nvme 0000:00:1e.0: enabling device (0000 -> 0002)
[Thu Oct 28 05:28:26 2021] nvme nvme2: 2/0/0 default/read/poll queues
[Thu Oct 28 05:28:26 2021] kworker/u24:2: page allocation failure: order:4,
mode:0x40dc0(GFP_KERNEL|__GFP_COMP|__GFP_ZERO), nodemask=(null),cpuset=/,mems_allowed=0
[Thu Oct 28 05:28:26 2021] CPU: 1 PID: 16990 Comm: kworker/u24:2 Tainted:
P           OE     5.3.0-1023-aws #25~18.04.1-Ubuntu
[Thu Oct 28 05:28:26 2021] Hardware name: Amazon EC2 i3en.3xlarge/, BIOS 1.0 10/16/2017
[Thu Oct 28 05:28:26 2021] Workqueue: nvme-wq nvme_scan_work
```

Triaging memory issues

First step is knowing state of memory

```
$ free -m
               total        used        free      shared  buff/cache   availableMem:
               31704       31348         242           8         113          37
Swap:           0           0           0
```

^ Looking at this, we can deduce that the system is running low on memory

```
$ cat /proc/buddyinfo | ./analyze.sh
  15.54 MiB    Node 0, zone DMA        1      0      0      1      2      1      1      0      1      1      3
  134.90 MiB   Node 0, zone DMA32   1891    990    512    553    322    221    121     31      1      0      0
  94.72 MiB    Node 0, zone Normal  1646   2053   3238    693      0      0      0      0      0      0      0
```

^ and is also highly fragmented, as higher order pages are not available

Triaging memory issues

Next is to look at top consumers of memory

```
$ ps -o pid,user,%mem,command ax | sort -b -k3 -r | head -n 2
  PID USER     %MEM COMMAND
2284 nfsuper  95.2 /apps/memcached/bin/memcached <masked the parameters>

$ pmap -x 2284 | tail -n 1
total kB         32168392 30923660 30922808
```

^ Since application in question is Memcached, we have a good understanding of how much the Memcached process itself should take, but if for some reason the RSS memory keeps climbing, then there is a high likelihood of memory leak in the application

Triaging memory issues

- Amount of memory consumed by TCP or UDP buffers on the system can be profiled by checking the output of `cat /proc/net/sockstats`
  - Sockstats shows the number of sockets opened on that machine and the memory occupied by the node
  - Whenever the application is slow or there is a spike in traffic, TCP memory usage goes up, leaving user space processes little to no memory to operate

Triaging memory issues

A few other things to look at

- What is the QPS or rate at which the requests are served on this cluster?
- What is the read/write network bandwidth on these nodes?
- Amount of memory consumed by kernel – monitor via slabtop

Takeaways

- Architectural patterns used in operating data stores at scale on AWS
- Know your use cases and workload patterns
- Invest in observability from day one
- Continuously improve on reliability and scalability

Thank you!

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